Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 09884829 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) TYPE [(Column 2) OR **SMALL ENTITY** TOTAL CLAIMS RATE FEE **RATE** FEE **FOR** BASIC FEE NUMBER FILED NUMBER EXTRA 355.00 BASIC FEE 710.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS minus 3 = X40= X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR 427 **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING **NUMBER PRESENT** TIONAL RATE RATE **TIONAL PREVIOUSLY** ENDMENT **AFTER EXTRA** AMENDMENT FEE FEE PAID FOR Total Minus X\$ 9= X\$18= OR Independent Minus 3 X40 =X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL **PREVIOUSLY** RATE TIONAL **AFTER AMENDMENT EXTRA** AMENDMENT PAID FOR FEE **FEE** Total Minus X\$ 9= X\$18= 28 OR 26 Independent Minus 2 X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 1) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL **AFTER** PREVIOUSLY RATE **RATE** TIONAL **AMENDMENT EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus 29 X\$ 9= X\$18=OR Independent Minus = *** X40 =X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL 9-00 TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.